



Contact: Dana Trebella
Spoke & Wheel Strategy
Dana@SpokeAndWheelStrategy.com

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2064: Read Only Memories Brings Cyberpunk Adventure to PS4 on January 17th in Tandem With Huge PC Update

Midboss team launches public demo on December 15th to give fans a pre-launch taste of complex narrative and dynamic and diverse celebrity voiceover cast talent

San Francisco, CA (December 15, 2016)—*2064: Read Only Memories*, a complex, deep, and mysterious cyberpunk point-and-click adventure, is pleased to announce that it will be releasing on PS4 on January 17th. Riddled with mystery, nuance, and approachability, *2064: Read Only Memories* transports players to Neo San Francisco nearly 50 years into the future.

Contrasting in modern content and retro pixelated graphics, *2064: Read Only Memories* will challenge players to evaluate their feelings on complicated, universal, and incredibly relevant issues of today and the future. Players will delve into a rich narrative coupled while solving complex puzzles and interacting with an incredibly diverse cast of characters.

The player will first be introduced to Turing, the world's first sapient machine, who breaks into their apartment in the middle of the night. Alarmed and afraid, Turing informs the player that Hayden, their creator and an old friend, has gone missing and deems the player the right person to help them. Together, the player and Turing will enter into a whirlwind adventure seeking to uncover the truth behind Hayden's disappearance while interacting with a cast of compelling characters along the way.

Making personalized and thought-provoking choices, players will be immersed in a narrative with undertones that challenge them to evaluate their feelings and values on complex issues of today's world and the future. Broaching complicated topics such as cybernetic implants, discrimination, and the future entanglement of technology and humanity in an approachable way, will often leave the player with more questions than answers. However, how they interpret these topics may make all the difference in determining if they and Turing are able to survive in Neo SF.

2064: Read Only Memories also has diverse characters, ranging in race, sexual orientation and gender. The game allows players to pick whichever pronoun they feel best describes them, or even to create their own. To better showcase the nuance and wide identities of the characters, the release includes a cast of 29 voiceover actors whose voices now make up a vast majority of the previously text-based dialogue.

The content of the game's nuanced topics handled with thought-provoking approachability attracted a wide range of A-List voiceover talent. The cast includes powerhouses such as *The Walking Dead's* Melissa Hutchinson and *UpUpDownDown's* Austin Creed (a.k.a. WWE Superstar Xavier Woods), who chose *2064: Read Only Memories* as his first videogame voiceover role. The cast also includes notable game personalities such as Zoe Quinn, Jim Sterling and Dan Ryckert.

“Being able to work with such a talented voiceover cast really brought the full vision of *2064: Read Only Memories* to life in a totally new way,” said JJ Signal, the game’s director. “This is a game with a lot of nuance in terms of the issues we tackle and the complexities of the characters. By tapping into such amazing talent, we believe it created a new level of immersion in the game. We can’t wait for players to experience it!”

In addition to the voiceovers, MidBoss, the developer, has rewritten a majority of the dialogue to better communicate the game’s rich narrative, as well as revamped and reimaged puzzles that are further integrated into the story to provide a more encompassing experience. Plus, the game includes new scenes, and new character animations.

To give fans a taste of what they can expect in the PS4 launch and PC update launching on January 17th, the Midboss team is releasing a public demo for fans to enjoy pre-launch on December 15th. The demo will require players to make some important and quick choices while deciding how they want to handle a tough situation. The demo will be available on their site at: <http://readonlymemori.es/>

2064: Read Only Memories will be available for \$19.99 with a 10% launch discount on PS4 and PC. For more information, please visit: <http://midboss.com/release/>

About MidBoss:

MidBoss is a games and media production studio headquartered in San Francisco, California. Our projects include acclaimed documentary, *Gaming in Color*, international queer gaming convention *GaymerX* and the cyberpunk point and click adventure, *2064: Read Only Memories*.

Staffed by professionals from diverse backgrounds, founded on the belief that fun, interesting media can also create an environment where inclusive characters can be a part of mainstream media and beyond.